



Audun Lillemark Åse


FX Artist

Resume

CV

Info,



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Introduction,

"I consider myself to be an artist by heart, and a technician in mind. Being that I love to produce and experience stunning visuals. My dream is and continues to be the art of bringing great stories and visual excellence come to life, with artists from all around the world.

The thing I love the most about visual effects is the mindset of an FX Artist. I very much enjoy the process of learning why things are they way they are in the realm of real world physics, and how to make them look good on screen!"

Digital skills,



Side Effects, Houdini

My all time passion. Ever since I was a kid I have had an incredible fascination with the world of dynamics. My love for FX is growing by the hour, and Houdini is my go to tool for learning and creating everything FX. In addition to dynamics, I also enjoy shading, lighting and rendering FX for composition.

Scripting, Python | VEX

Working with scripts is a growing interest of mine. I use scripting when it is quicker than traditional ways. Like repetitive tasks or workflow management. I have a good working knowledge of Python, VEX, and other web based languages like HTML and CSS.

The Foundry, Nuke

Nuke is my go-to package for both pre-comps and final polishes to assure my FX work is of a high standard for the compositor. I also use it for personal compositing work, as it's the best tool for that cinematic look!

Autodesk, Maya and 3ds Max | Arnold, Vray and Mental Ray

I started my journey in VFX in 3ds Max and later transitioned to Maya. I have a strong interest in shading, lighting and rendering which I always apply to my FX work. I've also got experience in modelling to support my simulation rendering.

Adobe, Photoshop | After Effects | Premiere

The classic adobe collection has been a part of my workflow for years. May it be realistic Texturing, Motion graphics, Editing or Compositions.

Used platforms

Experience using Windows, Linux and Mac operating systems.

Work experience,



Industrial Light & Magic,

Jr FX Artist – Solo: A Star Wars Story

Jan 2018 - present



The Mill,

FX Artist

Aug 2016 – Jan 2018



The Mill,

Runner / Client services

Feb 2015 – Jul 2016



Norwegian Army,

His Majesty the King's Guard, 3rd company

Oct 2010 - 2011

Education,



Teesside University, UK

Computer Animation & Visual Effects (BA)

2013 - 2014

First Class Honours

Noroff Instituttet, NO

3D Film production

2011 - 2013

Lower Secondary School, NO

Media and communication

2007 - 2010

Other interests,



Photography is an important and rewarding hobby of mine. In the past I have been asked to help create personal portraits to go beyond just a simple photograph. I also enjoy shooting HDRI spheres for 3d lighting.

Graphic design used in personal web development and other projects. Used on website layouts and general branding for the website I run in my spare time. It has a large focus on Houdini and simulation.

Music has always been a part of my life. Let's say that if it wasn't for my deep love for film, I may have chosen music as my profession. I have played both the Trumpet and the Guitar for as long as my life has lasted. The music has rewarded me with a feel for rhythm and detail, which I bring in to my artistic work.

References,



Are available on request.